

JEREMY THOMPSON

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DIRECTOR

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DOUBLE DOUBLE CROSS - *Legends of Runeterra*

BEFORE VICTORY - *Legends of Runeterra*

TRUE GENIUS - *Legends of Runeterra*

THE RAID - *Legends of Runeterra*

OPENING CINEMATIC - *The Ruined King*

BEFORE DAWN - *League of Legends*

ABSOLUTION - *League of Legends*

A HERO AWAKENS - *League of Legends*

PROTECTORS OF IONIA - *Wild Rift*

RISE FROM THE DEEP - *Wild Rift*

SHADOW OF A DOUBT - *League of Legends*

RISE FROM THE DEEP - *Wild Rift*

[Link to portfolio.](#)

FILM WORK

MOON KNIGHT - Animatic Editor

SPIDER-MAN: NO WAY HOME - Animatic Editor

SPIDER-MAN: FAR FROM HOME - Animatic Editor

JUMANJI - Previs Editor

SPIDER-MAN: HOMECOMING - Animatic Supervisor

THE 5TH WAVE - VFX Artist

THE DAUGHTER OF SMOKE AND BONE (Proof of Concept) - Editor

TEENAGE MUTANT NINJA TURTLES 2: OUT OF THE SHADOWS - Animatic Supervisor

THE JUNGLE BOOK (Disney) - Animatic Supervisor

SAN ANDREAS - Previs Editor

GODZILLA (2014) - Previs Editor

WISH I WAS HERE - Storyboard Artist

THE CITY THAT SAILED (Development) - Animatic/Previs Supervisor

HANCOCK 2 (Development) - Animatic/Previs Supervisor

MURDER OF A CAT - Animatic Editor

MALEFICENT - Pitchvis Editor

OZ: THE GREAT & POWERFUL - Animatic Editor/Postvis Artist

COMMERCIAL WORK

2010- 2017

I worked as previs editor and artist on several projects in between my time on films, including pieces for HTC Vive, Sol Cervasas, Samsung Galaxy, and Siemens.

BFA in ANIMATION | Brigham Young University | 2010